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KID KID
BOOK SUGGESTIONS

Middle School—Science Fiction

JUVENILE FICTION

J Haddix — [Among the Hidden](#) (series)

In a future where the Population Police enforce the law limiting a family to only two children, Luke has lived all his twelve years in isolation and fear on his family's farm, until another "third" convinces him that the government is wrong.

J Snyder—[Any Which Wall](#)

In the middle of an Iowa cornfield, four children find a magic wall that enables them to travel through time and space.

J Stead—[When you Reach Me](#)

As her mother prepares to be a contestant on the 1970s television game show, "The \$20,000 Pyramid," a twelve-year-old New York City girl tries to make sense of a series of mysterious notes received from an anonymous source that seems to defy the laws of time and space.

YOUNG ADULT FICTION

YA Colfer—[The Supernaturalist](#)

In futuristic Satellite City, fourteen-year-old Cosmo Hill escapes from an abusive orphanage and teams up with three other people who share his unusual ability to see supernatural creatures, and together they determine the nature and purpose of the swarming blue Parasites that are invisible to most humans.

YA Collins—[The Hunger Games](#) (series)

In a future North America, where the rulers maintain control through an annual televised survival competition pitting young people from each of the 12 districts against one another, 16-year-old Katniss's skills are put to the test when she voluntarily takes her younger sister's place.

YA Dashner—[The Maze Runner](#)

Sixteen-year-old Thomas wakes up with no memory in the middle of a maze and realizes he must work with the community in which he finds himself if he is to escape.

YA Duprau— [The City of Ember](#) (series)

In the year 241, twelve-year-old Lina trades jobs on Assignment Day to be a Messenger to run to new places in her decaying but beloved city, perhaps even to glimpse Unknown Regions.

YA Farmer—[The Ear, the Eye, and the Arm](#)

In 2194 in Zimbabwe, General Matsika's three children are kidnapped and put to work in a plastic mine while three mutant detectives use their special powers to search for them.

YA Farmer—[The House of the Scorpion](#)

In a future where humans despise clones, Matt enjoys special status as the young clone of El Patrón, the 142-year-old leader of a corrupt drug empire nestled between Mexico and the United States.

YA Levitin —[The Cure](#)

A young boy living in 2407 collides with the past when he finds himself in Strasbourg in 1348 confronting the anti-Semitism that sweeps through Europe during the Black Plague.

YA Patterson—[Maximum Ride: the Angel Experiment](#) (series)

After the mutant Erasers abduct the youngest member of their group, the "birdkids," who are the result of genetic experimentation, take off in pursuit and find themselves struggling to understand their own origins and purpose.

YA Pfeffer—[Life As We Knew It](#) (and others)

Sixteen-year-old Miranda describes her family's struggle to survive after a meteor hits the moon, causing worldwide tsunamis, earthquakes, and volcanic eruptions.

YA Pratchett—[Only You Can Save Mankind](#) (Johnny Maxwell Trilogy)

Twelve-year-old Johnny endures tensions between his parents, watches television coverage of the Gulf War, and plays a computer game called Only You Can Save Mankind, in which he is increasingly drawn into the reality of the alien ScreeWee.

YA VandeVelde—[Heir Apparent](#)

While playing a total immersion virtual reality game of kings and intrigue, fourteen-year-old Giannine learns that demonstrators have damaged the equipment to which she is connected, and she must win the game quickly or be damaged herself.

YA Westerfeld—[Leviathan](#)

In an alternate 1914 Europe, fifteen-year-old Austrian Prince Alek, on the run from the Clanker Powers who are attempting to take over the globe using mechanical machinery, forms an uneasy alliance with Deryn who, disguised as a boy to join the British Air Service, is learning to fly genetically-engineered beasts.

YA Weyn—[Distant Waves: a Novel of the Titanic](#)

In the early twentieth century, five sisters and their widowed mother, a famed spiritualist, travel from New York to London, and as the Titanic conveys them and their acquaintances, journalist W.T. Stead, scientist Nikola Tesla, and industrialist John Jacob Astor, home, Tesla's inventions will either doom or save them all.